

Trail and In-Hand Trail Score Sheet

EVENT OH-MI Border Bash DATE Jul 12, 2020 CLASS 194. Open Yearling In-Hand JUDGE Clint Fullerton

MANEUVER SCORES		PENALTIES		DISQUALIFICATION
RATING	POINT VALUE	ERROR/PENALTY 1/2	over 2 strides • Out of lead or break of gait at lope • Knockdown • Step out or jump off with one foot	ERROR/PENALTY 0 Work obstacle wrong • Wrong line of travel • Working outside course boundary • 3rd refusal or evade • Dropping the rope gate and not picking it up • Fail to complete obstacle • Excessively or repeatedly touching horse • Overturns of more than 1/4 turn • No attempt to perform obstacle • Performing obstacles out of order • In-hand: Horse gets loose or leading on the wrong side
EXCELLENT	+1 1/2	• Tick of log, pole, cone, plant or obstacle		
VERY GOOD	+1	ERROR/PENALTY 1		
GOOD	+1/2	• Hit or step on • Incorrect or break of gait at walk or jog 2 strides or less • Both feet in space • Skip space • Split pole • Failure to meet correct strides	ERROR/PENALTY 5	
AVERAGE	0		• Step Out or jump off with two or more feet • Drop Object • 1st refusal or evade • Dropping Gate • Blatant disobedience • 2nd refusal or evade • Instill fear or praise • Holding saddle horn	
POOR	-1/2	ERROR/PENALTY 3		
VERY POOR	-1	• Incorrect or break of gait at walk or jog		
EXTREMELY POOR	-1 1/2			

W/O	Entry No.	Obstacle Description	TPoles	WPoles	Gate	Serp	WPoles	TPoles	TPoles	Box	9	10	11	12	Penalty Total	FINAL SCORE
			1	2	3	4	5	6	7	8						
1	872	Penalty Score		1 1		1 1									5	64 1/2
		Obstacle Score	+1/2	-1/2	0	-1/2	0	+1/2	+1/2	-1	0					
2	806	Penalty Score		1/2		1/2	1/2								1.5	70
		Obstacle Score	+1	0	0	0	0	+1/2	0	0	0					
3	875	Penalty Score	1			1/2	1								2.5	69
		Obstacle Score	-1/2	+1/2	0	0	0	+1/2	0	+1/2	+1/2					
4	614	Penalty Score		1/2		1	1 1/2	1 1	1 1						8	62
		Obstacle Score	+1/2	0	0	+1/2	0	-1	0	0	0					
		Penalty Score														
		Obstacle Score														
		Penalty Score														
		Obstacle Score														
		Penalty Score														
		Obstacle Score														

Judge's Signature: #SAGNAMIARK#